

Vision, Perception and Cognition

ID 413: Information Graphics and Data Visualization
Spring 2016

Venkatesh Rajamanickam (@venkatrajam)
venkatra@iitb.ac.in
<http://info-design-lab.github.io/ID413-DataViz/>

The Eye

- 70% of body's sense receptors reside in our eyes
- The eye and the visual cortex of the brain form a massively parallel processor that provides the highest-bandwidth channel into human cognitive centers."
— *Colin Ware, Information Visualization, 2004*
- Important to understand how visual perception works in order to effectively design visualizations

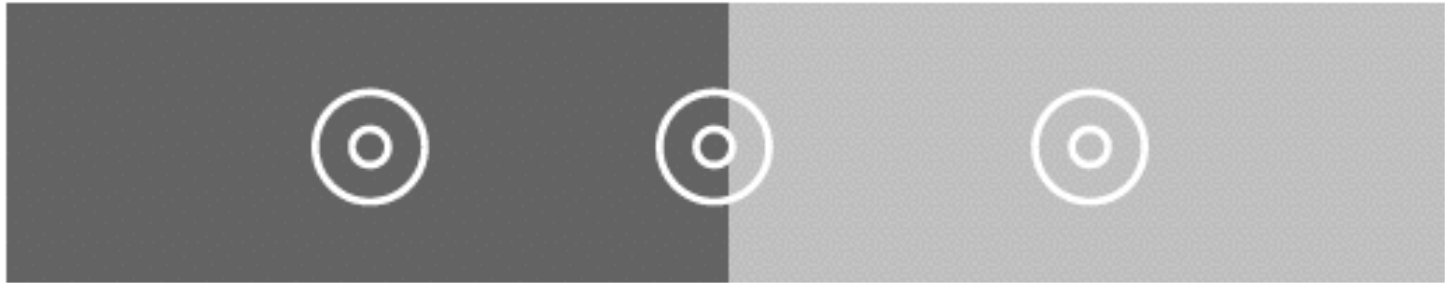
The Eye

- The eye is not a camera!
- Better metaphor for vision: "dynamic and ongoing construction project"
— *Healey, 1995*
- Attention is selective (Filtering)

The Eye

- **Cameras**
 - Good optics
 - Single focus, white balance, exposure
 - “Full image capture”
- **Eyes**
 - Relatively poor optics
 - Constantly scanning (saccades)
 - Constantly adjusting focus
 - Constantly adapting
 - Mental reconstruction of image

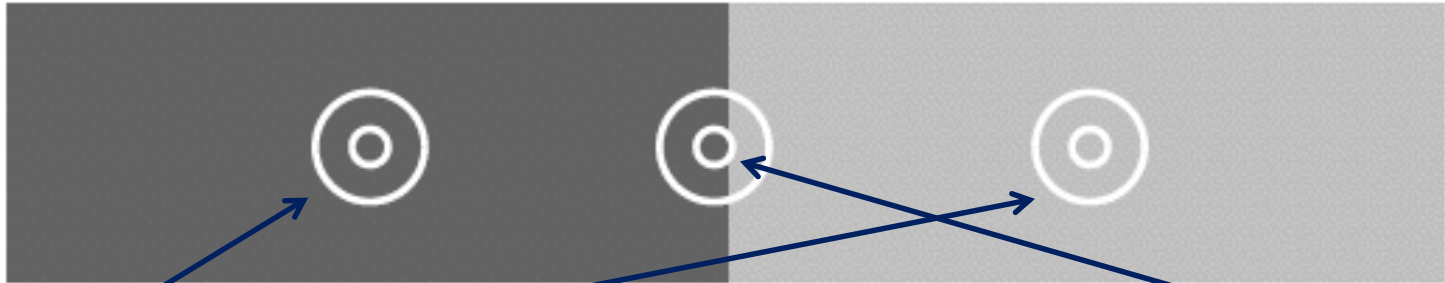
The Eye – Edge detection



luminance L

$$\frac{dL}{dx}$$

The Eye – Edge detection

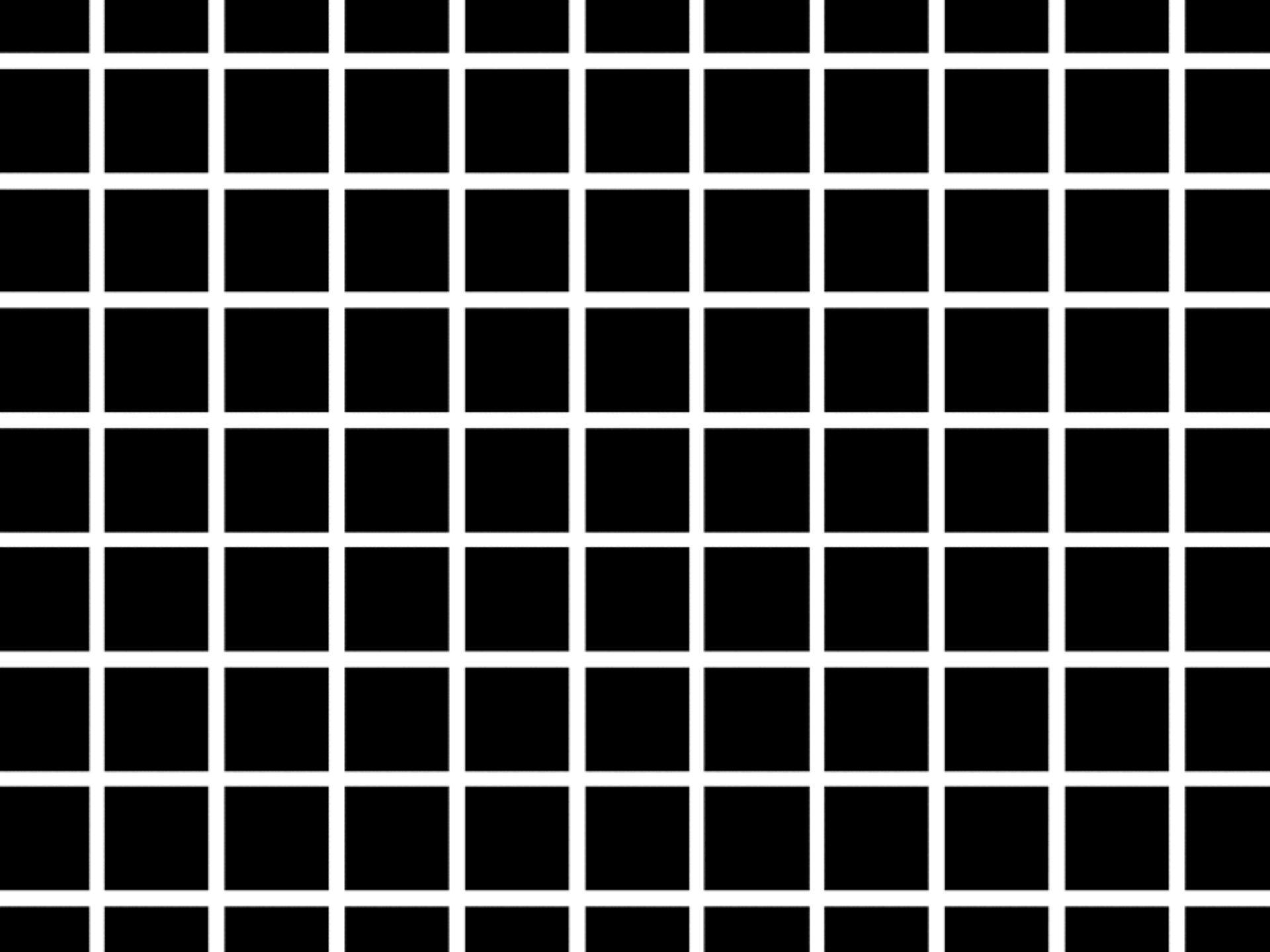


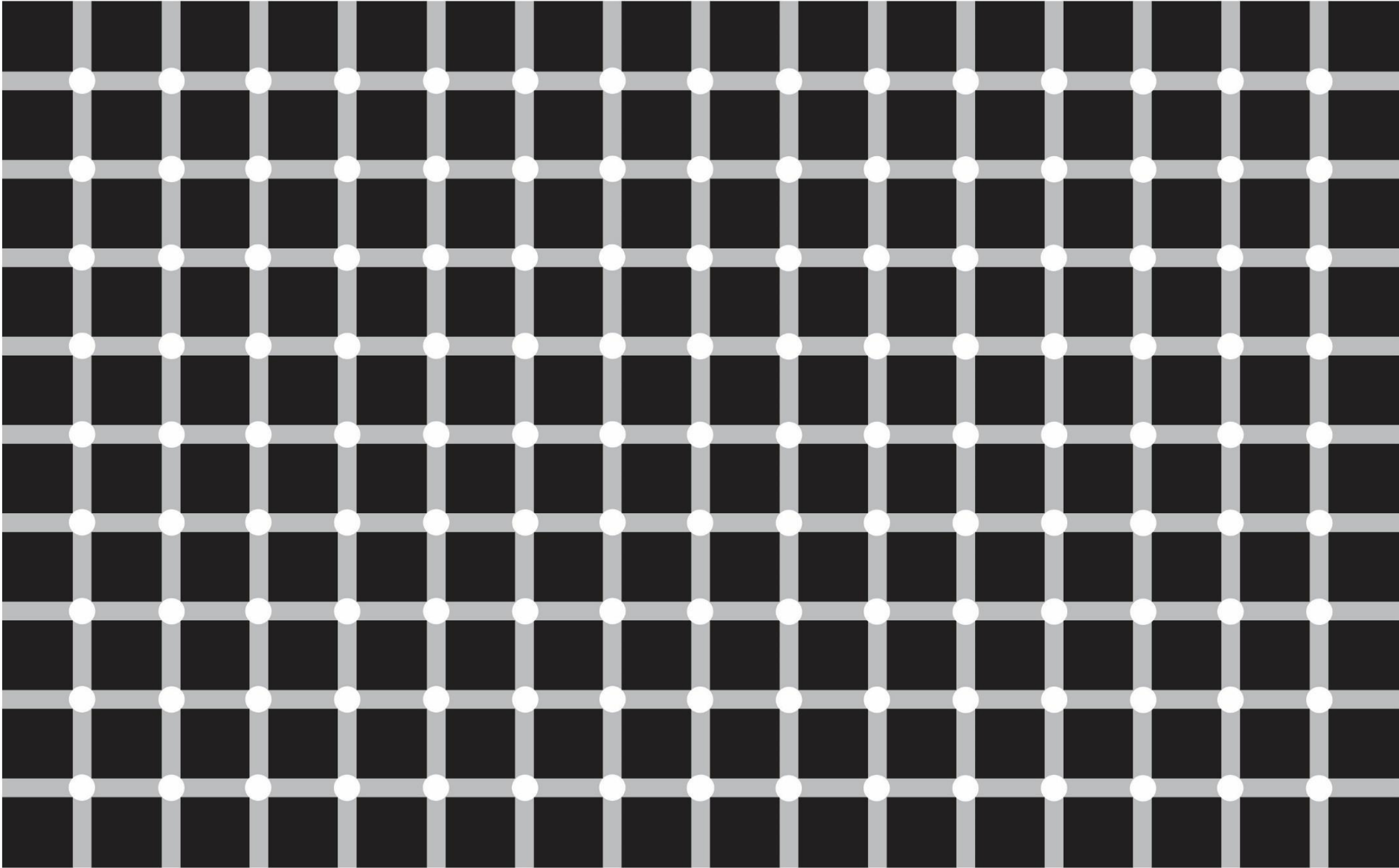
Activity decreased

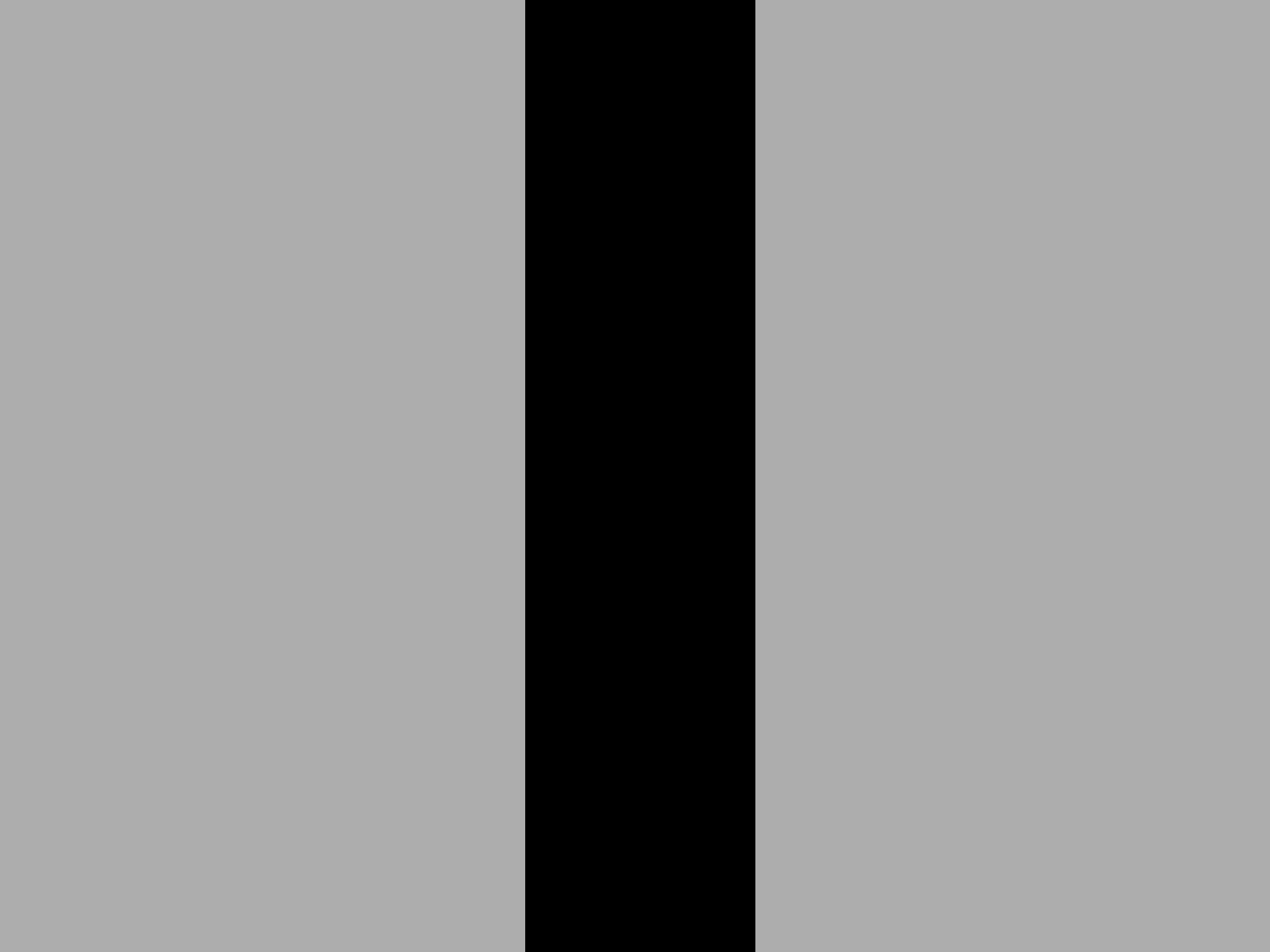
Activity increased

luminance L

$$\frac{dL}{dx}$$

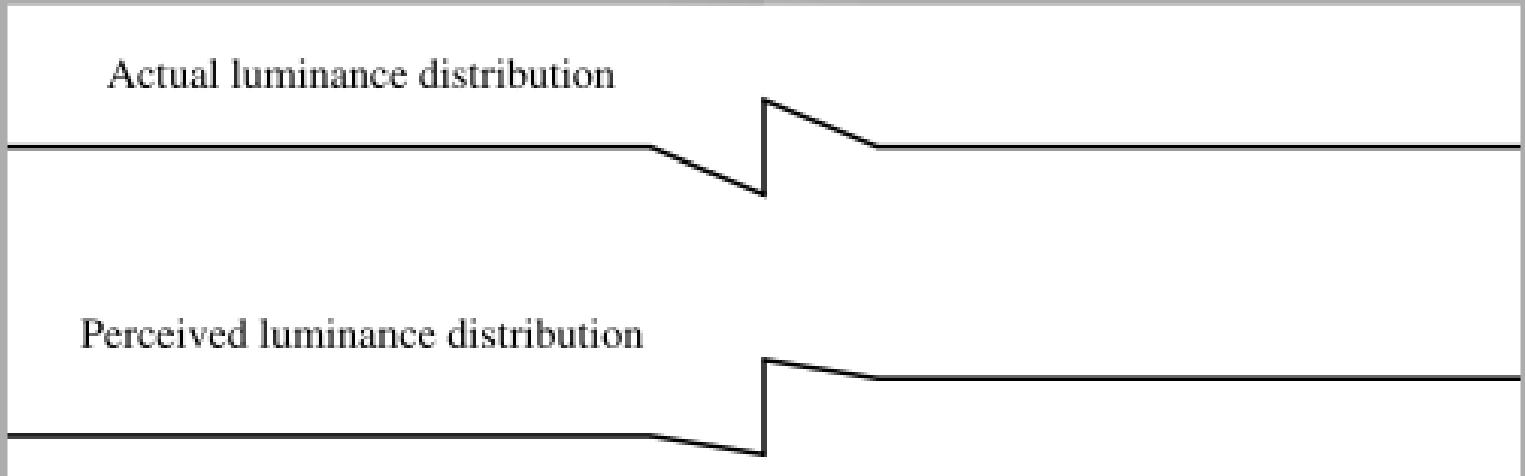


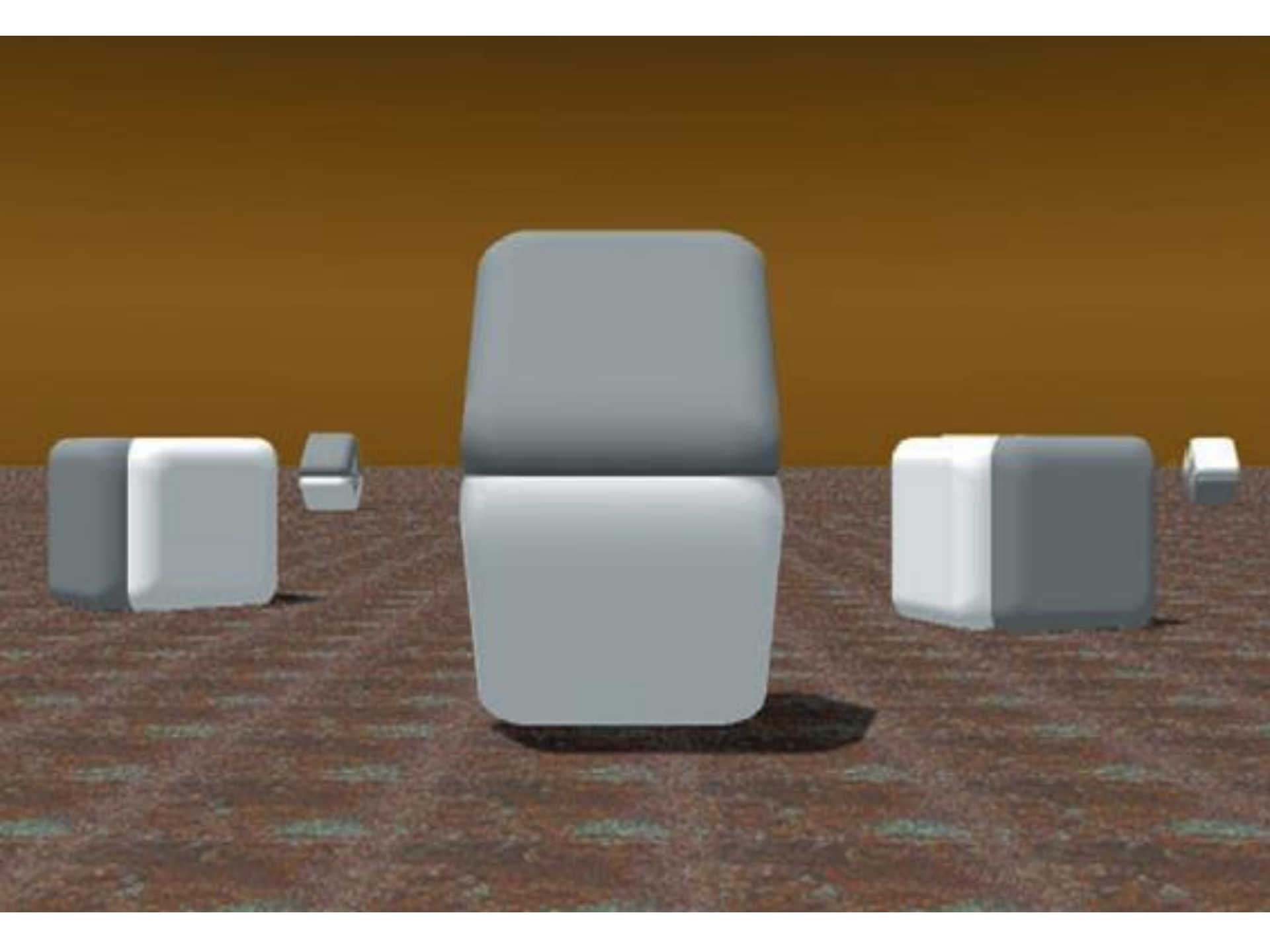


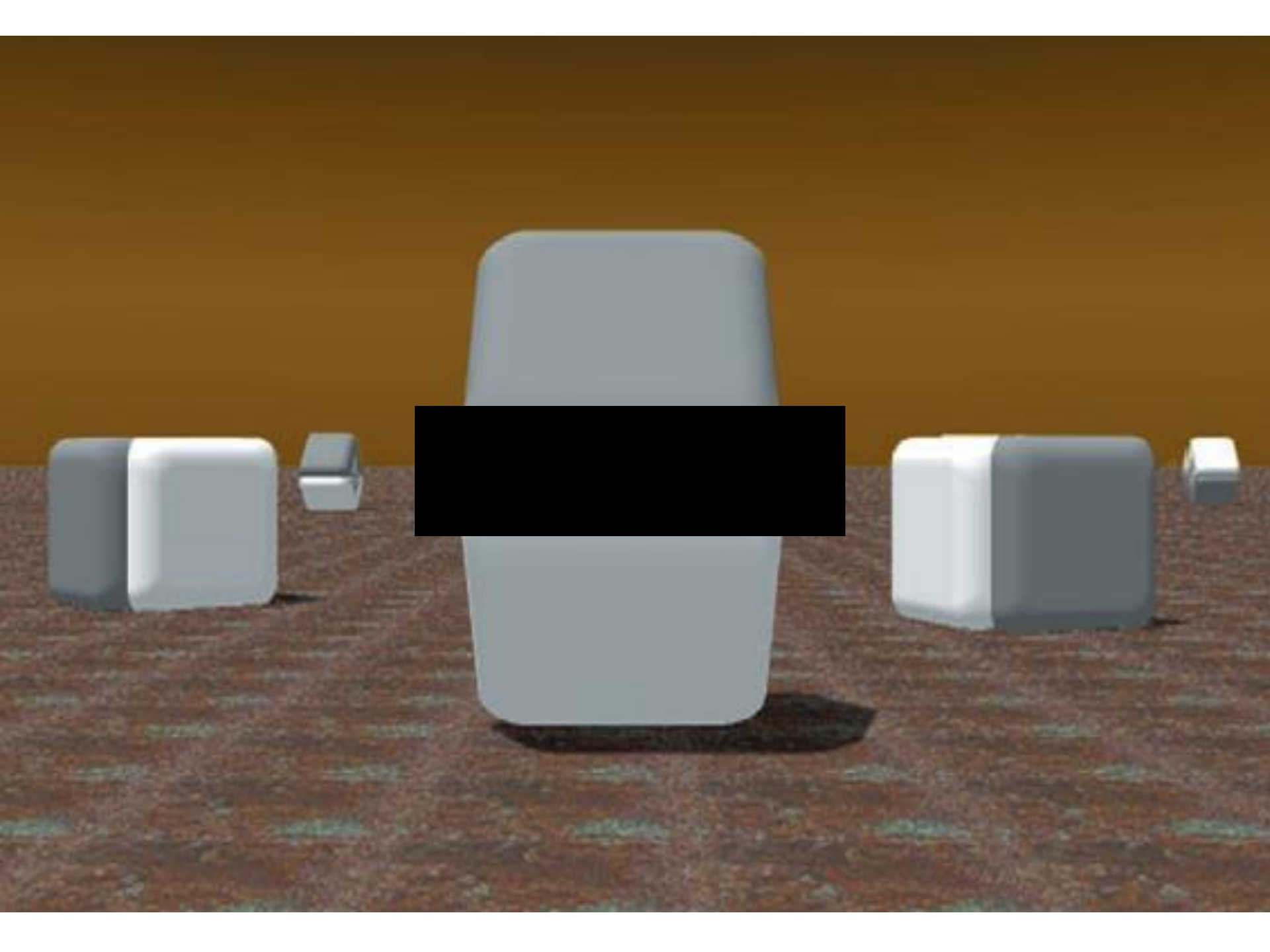


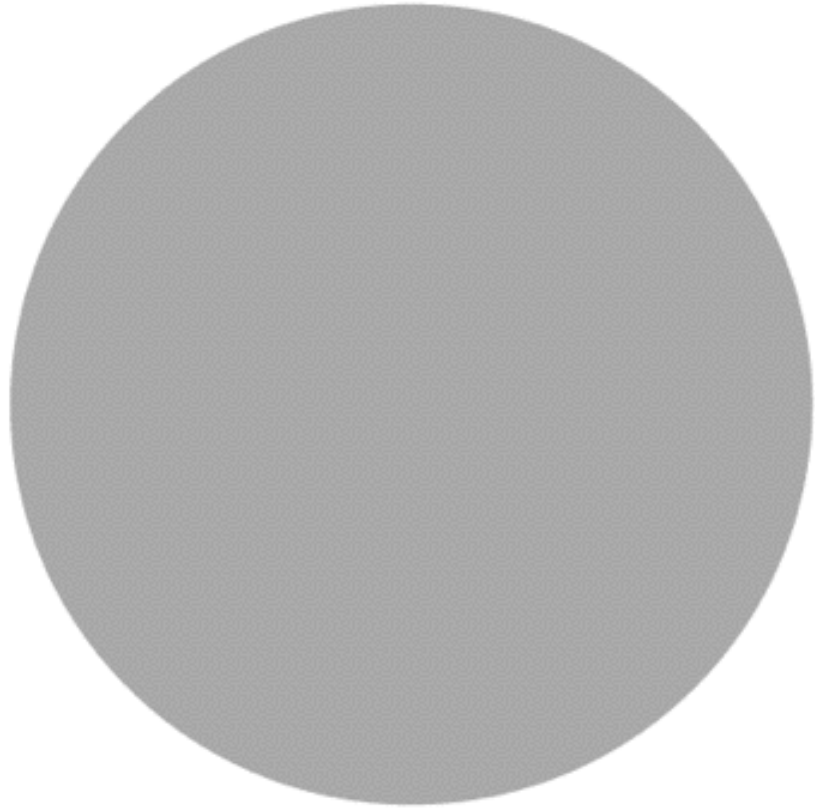
Actual luminance distribution

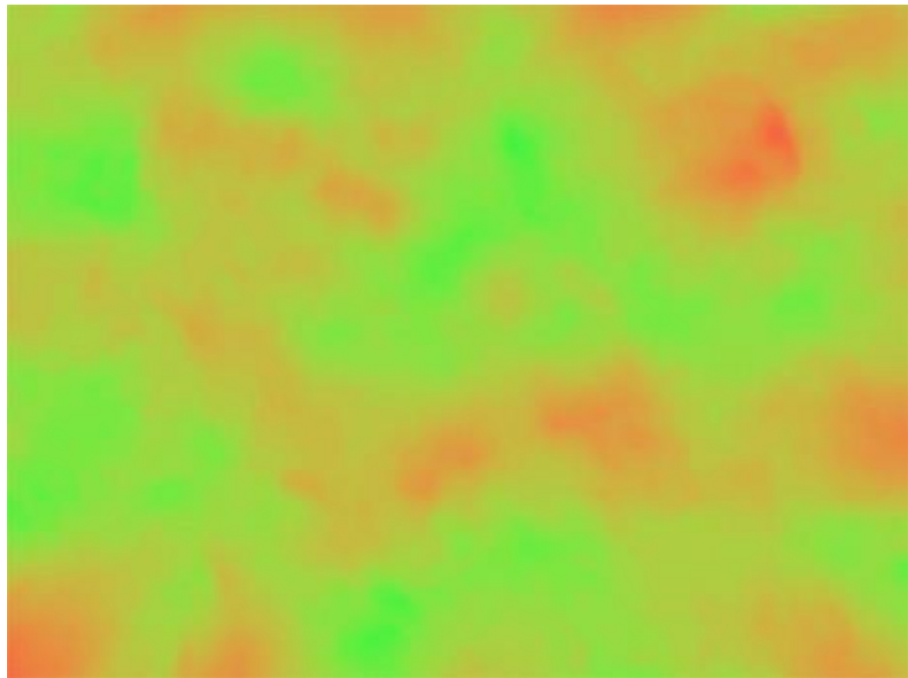
Perceived luminance distribution

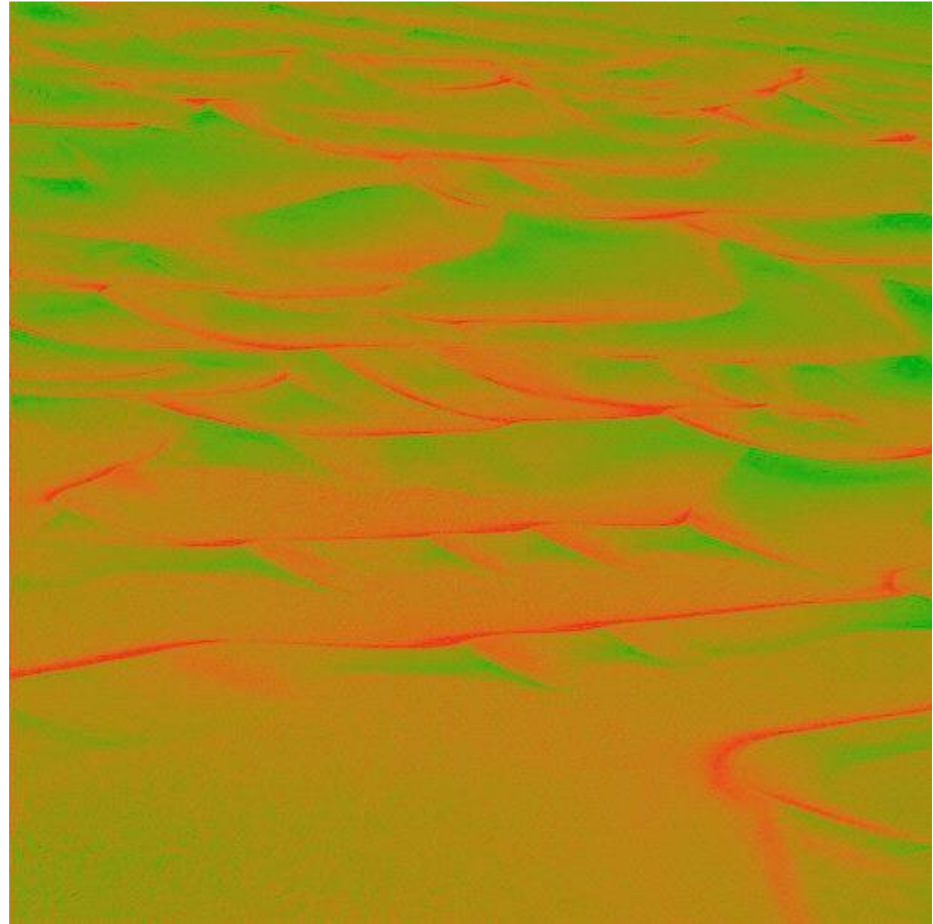












The Eye – Edge detection

- Our visual system sees differences, not absolute values, and is attracted to edges.
- Maximize the contrast with the background if the outlines of shapes are important.
- Our visual system constructs surface colour based largely on edge contrast information.
- We have higher contrast sensitivity in the luminance than in the chrominance channel.

The Eye – Relativity of perception

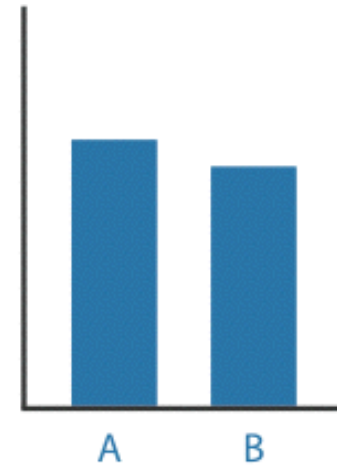
Weber's Law: We judge based on relative, not absolute, differences



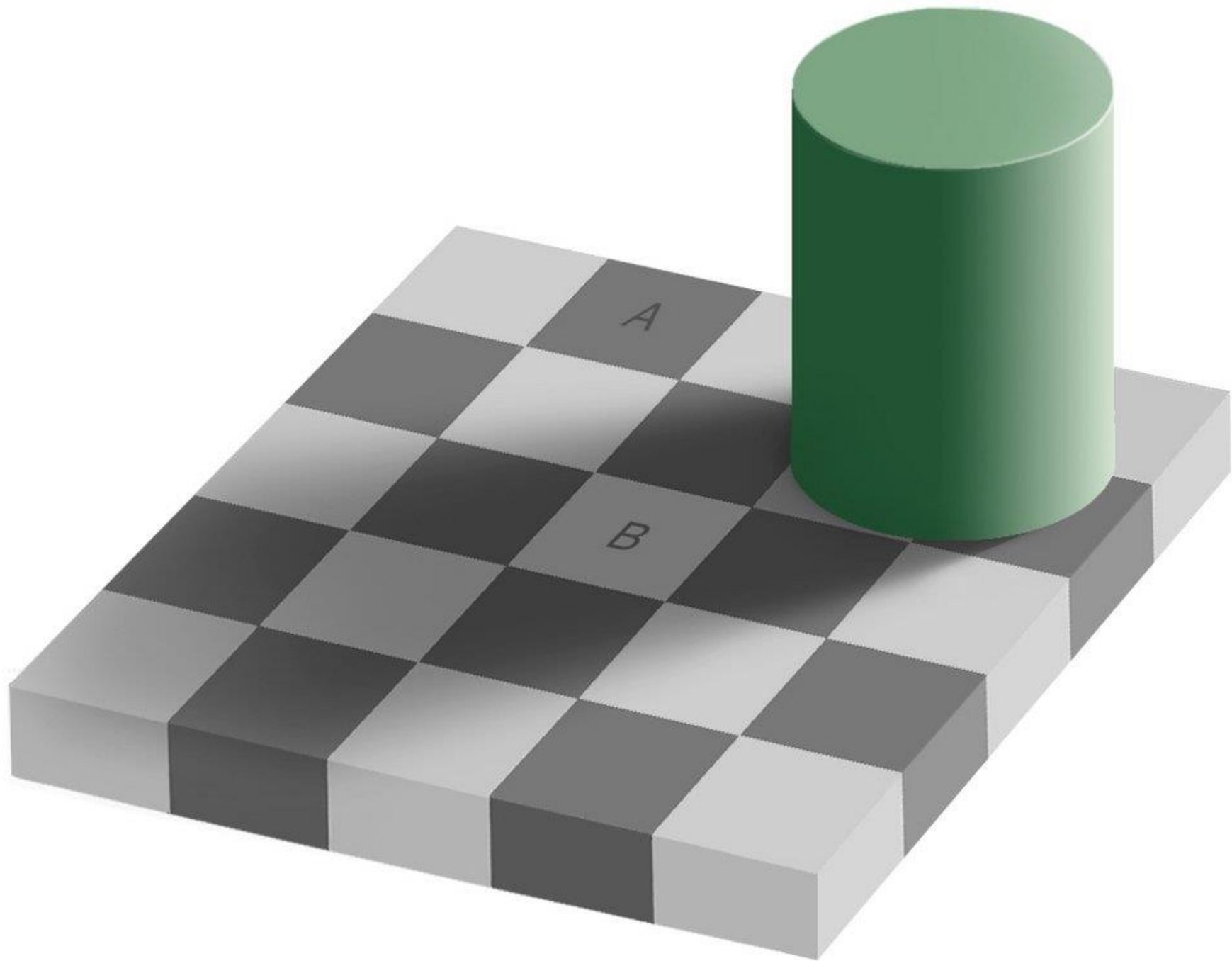
Unframed
Unaligned

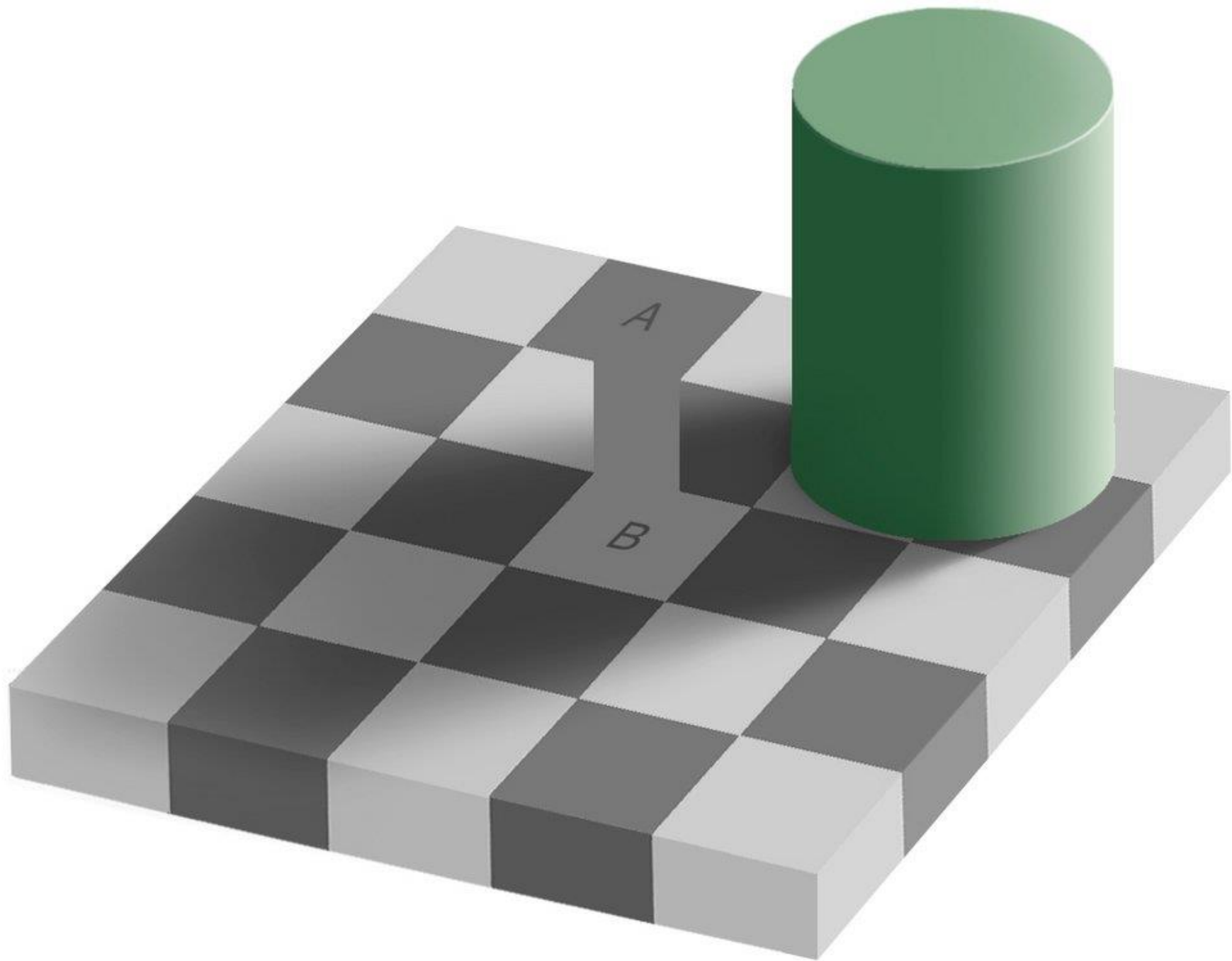


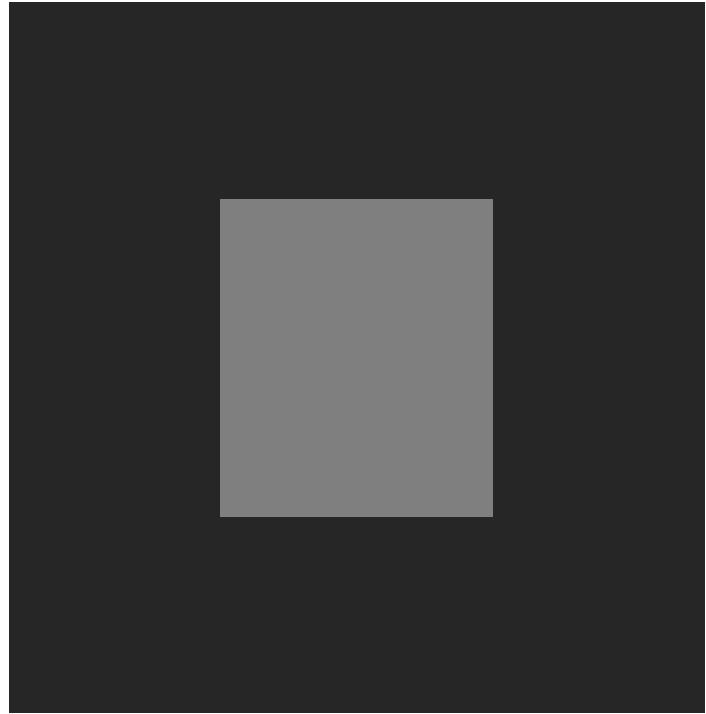
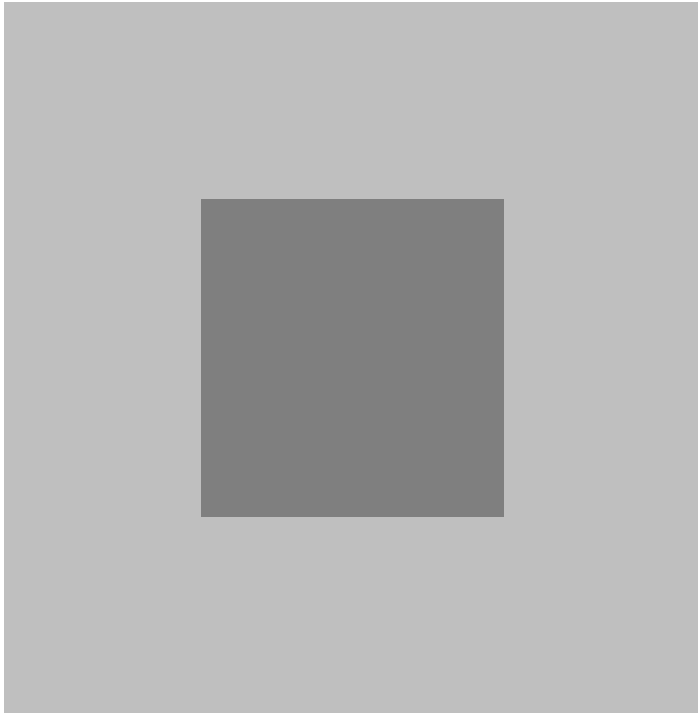
Framed
Unaligned

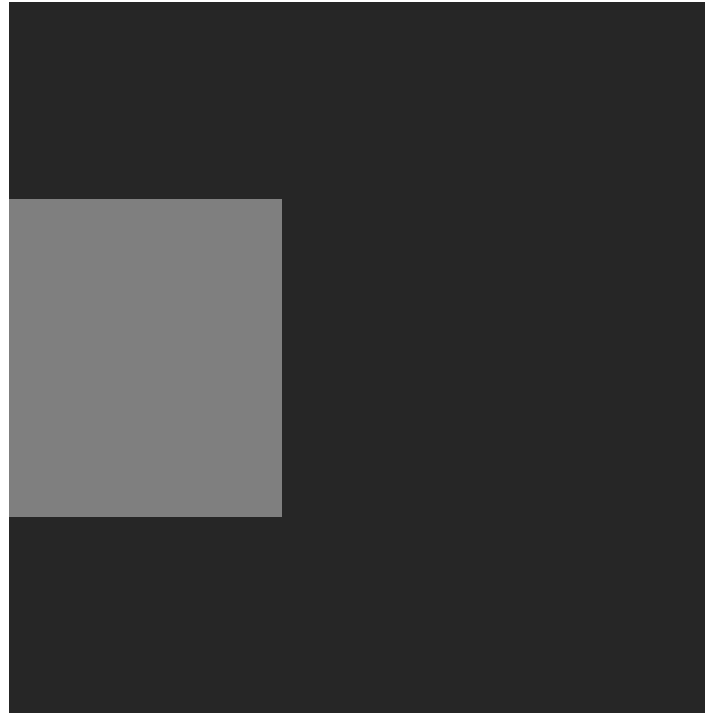


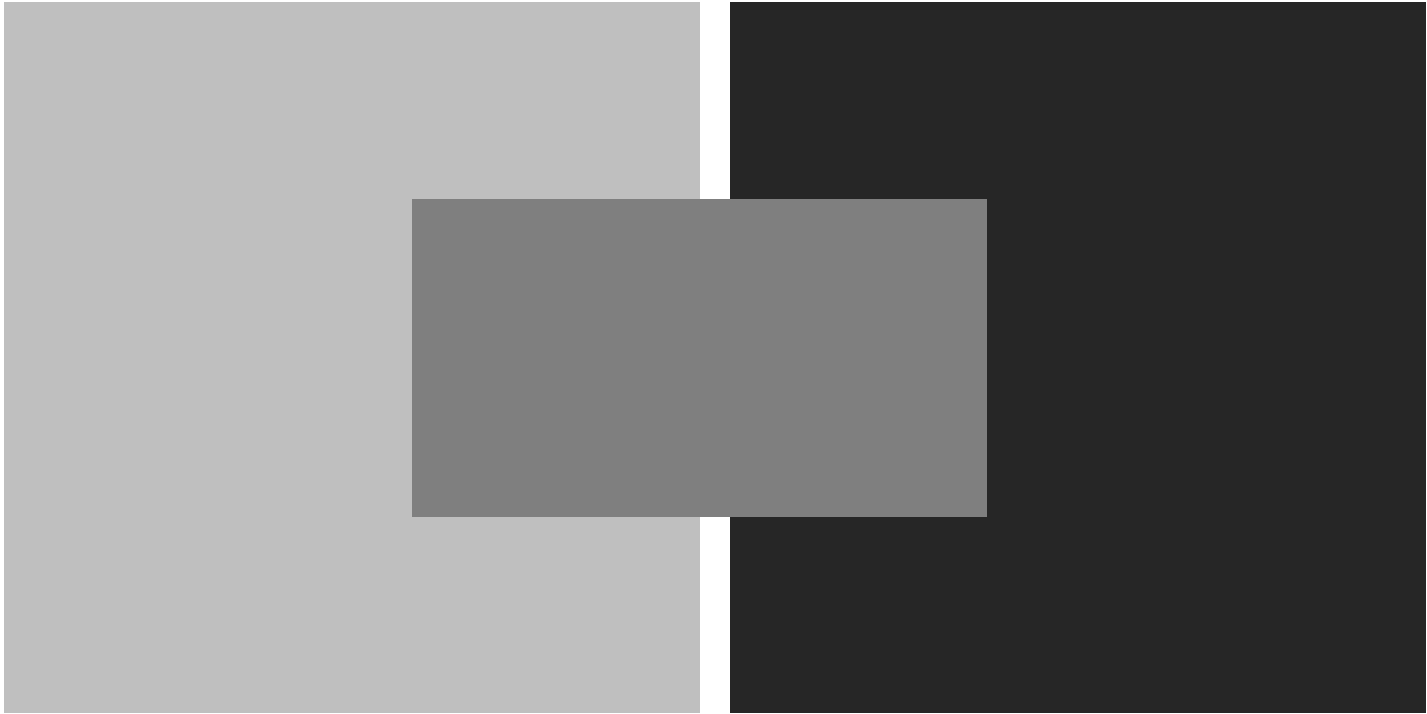
Unframed
Aligned

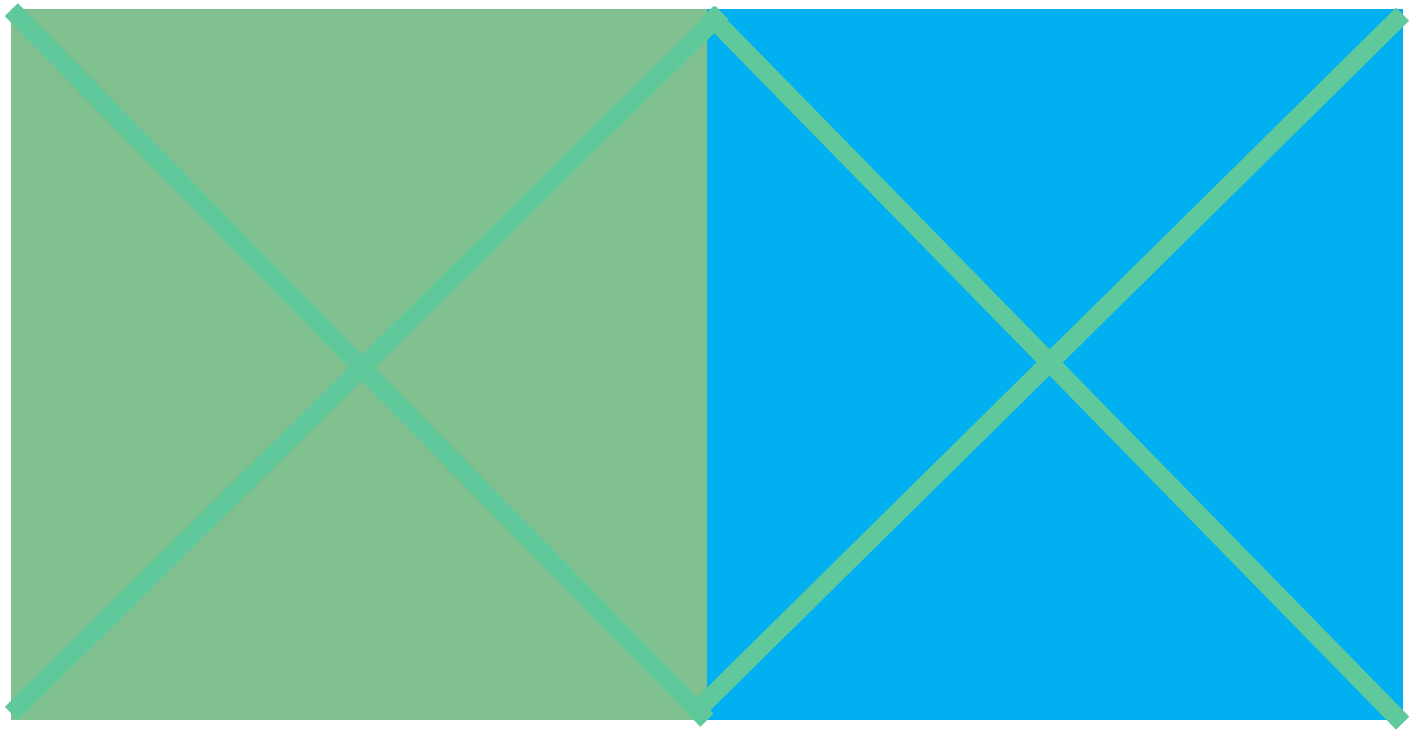


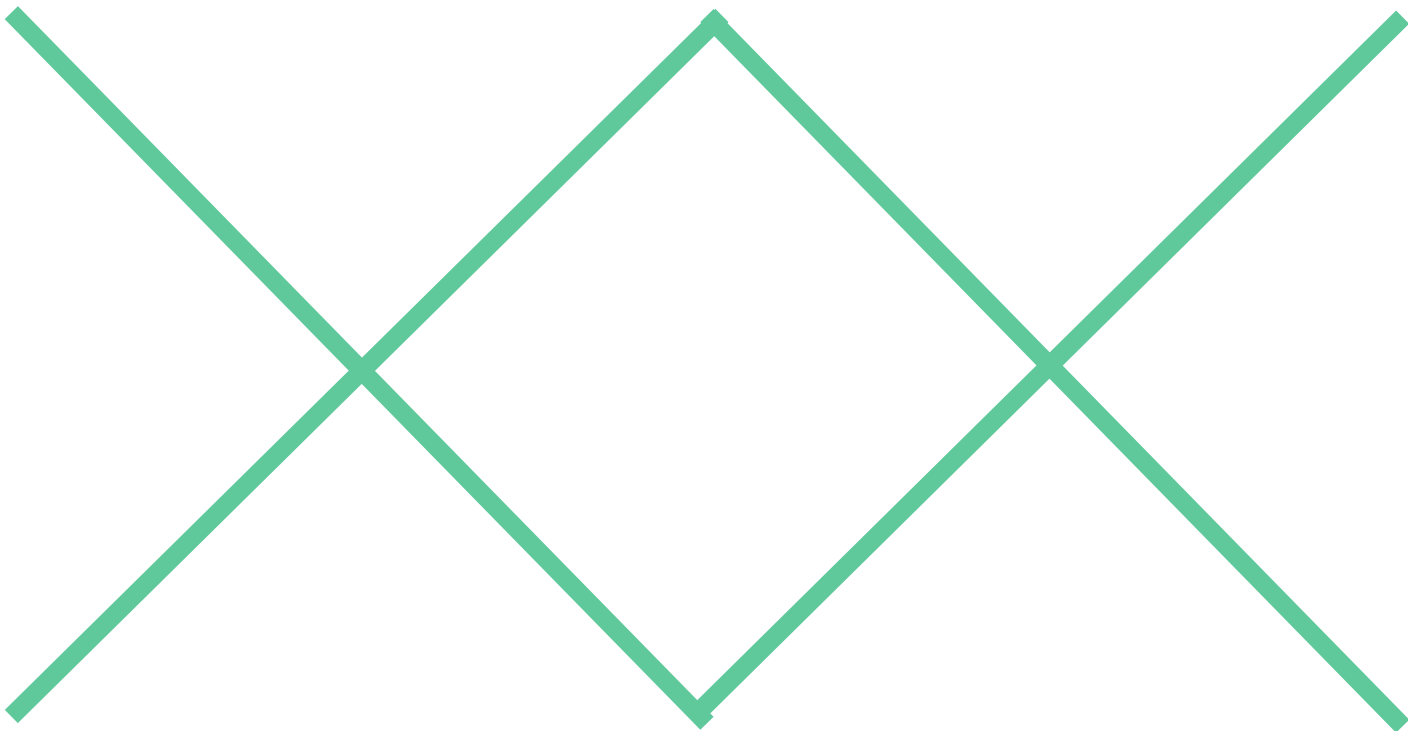




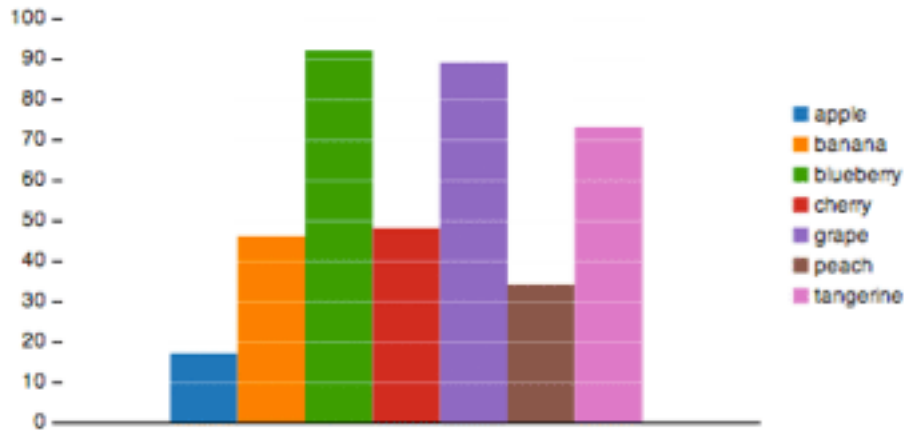




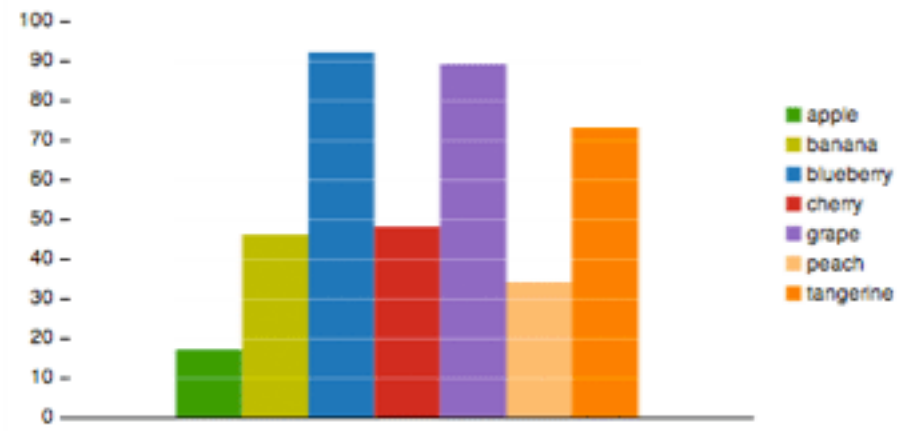




Semantically Resonant Colour Assignments



Default color assignment



Semantically resonant color assignment

Semantically-resonant colours improve speed on chart reading tasks compared to a standard palette

Stroop Effect

Stroop Effect: interference in the reaction time of a task

Green Red Blue Purple Blue Purple

Stroop Effect

Stroop Effect: interference in the reaction time of a task

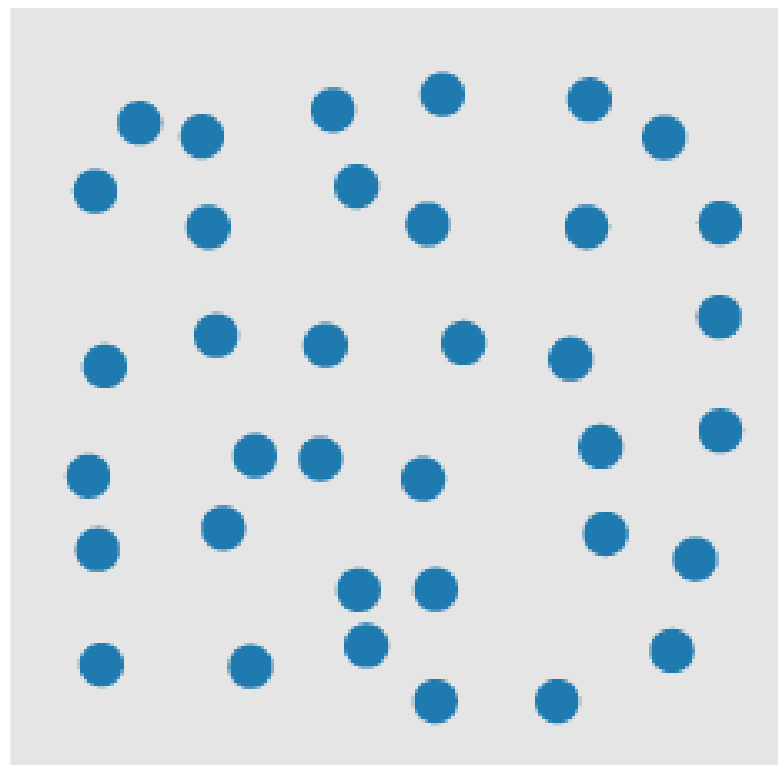
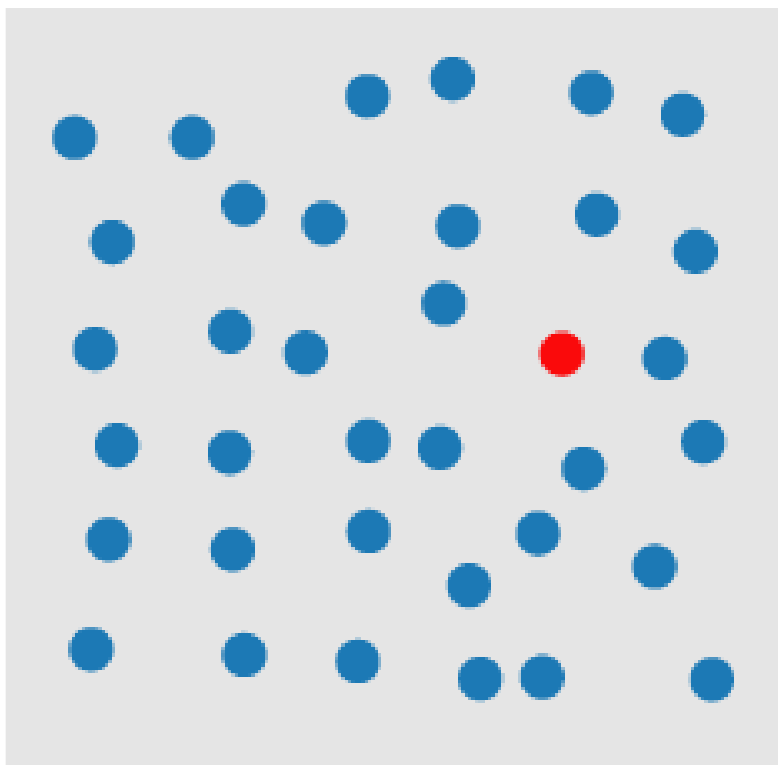
Green Red Blue Purple Blue Purple

Blue Purple Red Green Purple Green

Stroop Effect

- brain's ability to recognize the colour of the word since the brain reads words faster than it recognizes colours
- colour recognition as opposed to reading a word, requires more attention
- recognizing colours is not an "automatic process" there is hesitancy to respond; whereas, the brain automatically understands the meaning of words as a result of habitual reading

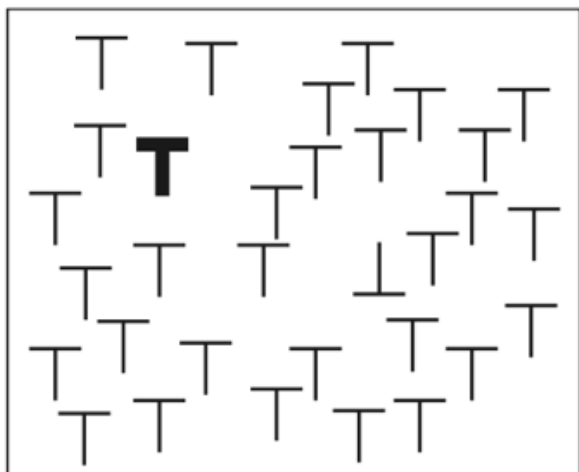
Popout



Popout

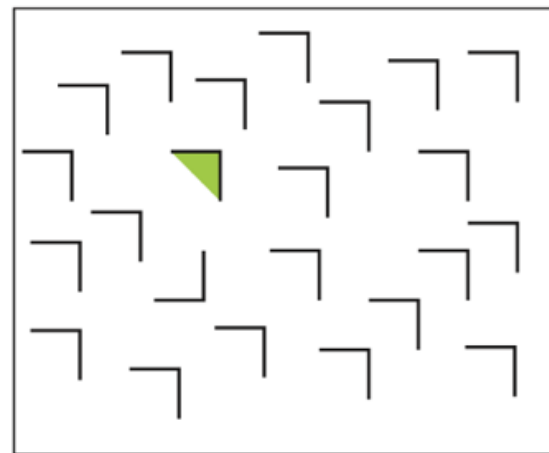
┌
difficult

T
easy



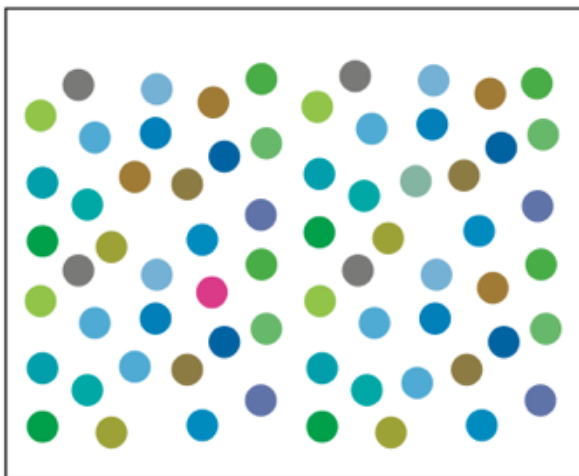
└
difficult

◄
easy



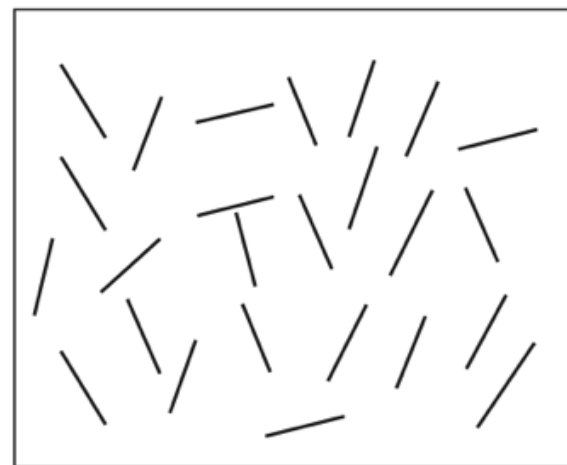
●
difficult

●
easy



／
difficult

└
easy



Popout

- We can easily see objects that are different in colour and shape, or that are in motion
- Use colour and shape sparingly to make the important information pop out

Properties of physical world

Human visual system assumes:

Definition: Objects have well-defined edges & surfaces

Appearance: Light travels in straight lines and reflects off surfaces in certain ways

Temporal Persistence: Objects do not randomly appear/vanish

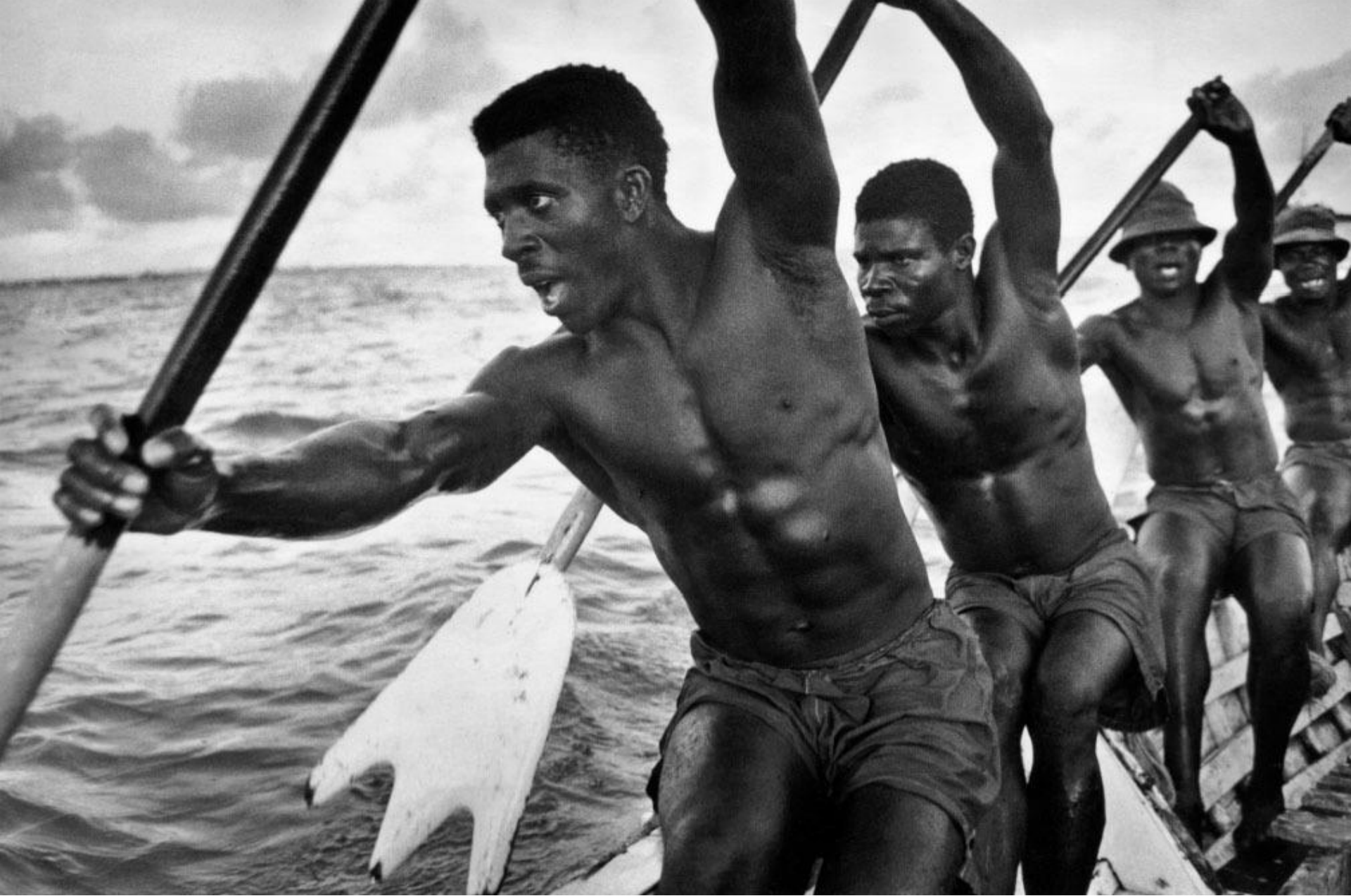
Gravity: Objects fall in predictable ways



Edward Weston, 1886-1958



The Creation of Adam by Michelangelo, fresco Sistine chapel, 1512



Marc Riboud, 1923-



*Portrait of Adele
Bloch-Bauer. 1907*
by Gustav Klimt



Marc Riboud, 1923-



© Marc Riboud

Marc Riboud, 1923-



Mughal style painting

Gestalt Psychology

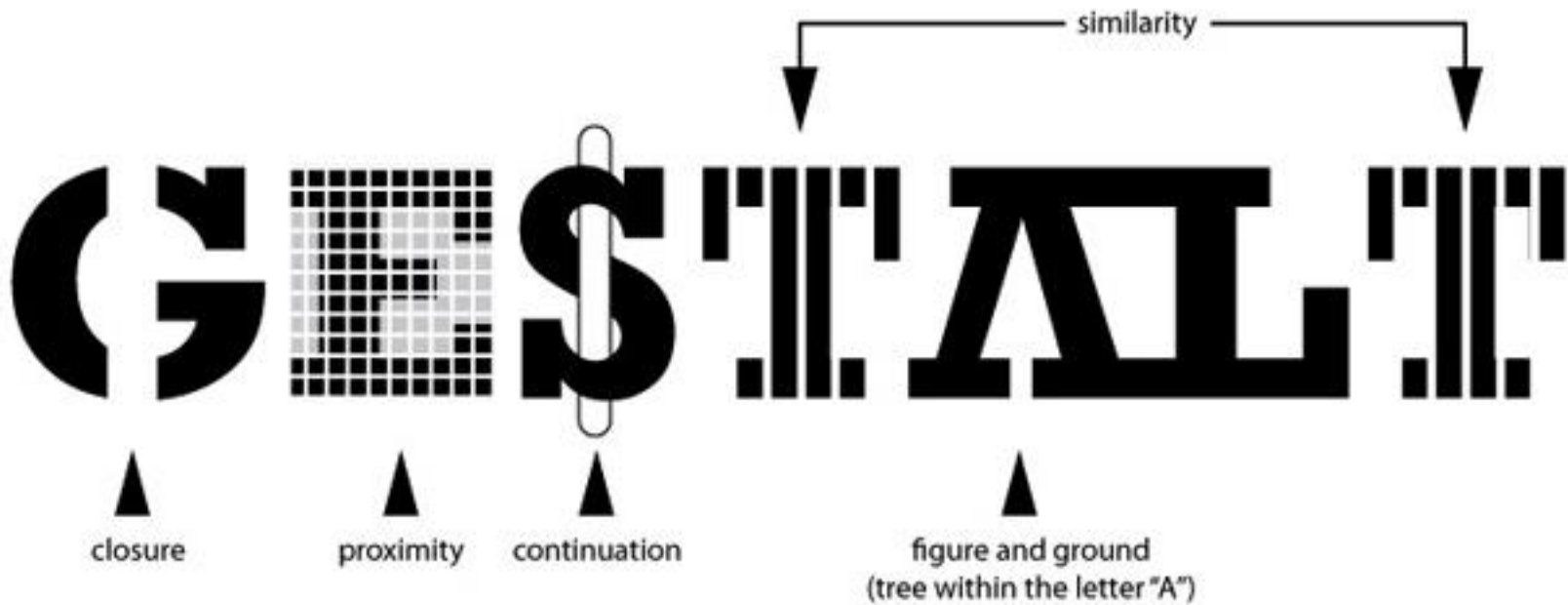
- Based on the work of Max Wertheimer
- Law of Prägnanz (pithiness, goodness)
- Things are organized spontaneously and assumed to be in the simplest configuration
- Perception as organised and structured wholes rather than the sum of their constituent parts
- Emergent properties, holism, and context

The gestalt laws of perceptual organization

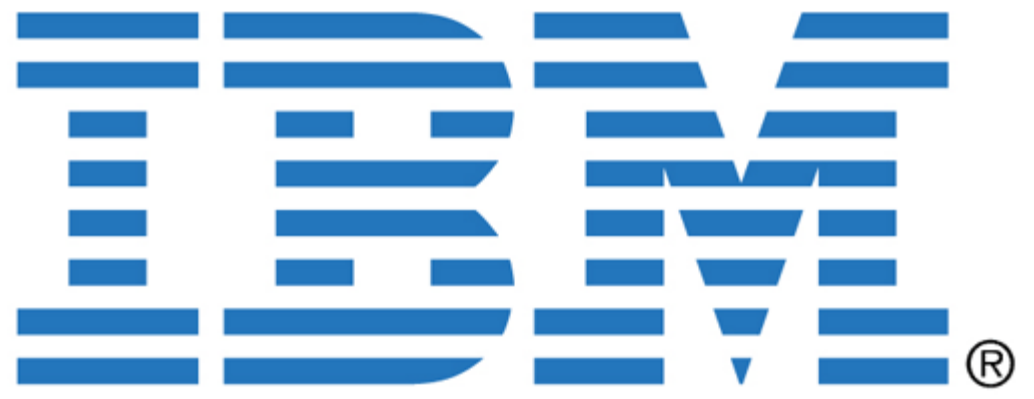
- **Emergence:** The mind recognizes simple objects independent of rotation, translation, scale, deformations and lighting
- **Invariance:** The mind recognizes simple objects independent of rotation, translation, scale, deformations and lighting
- **Proximity:** Elements that are closer together are perceived to be more related than elements that are farther apart
- **Similarity:** Elements that are similar are perceived to be more related than elements that are dissimilar
- **Enclosure:** Elements that are enclosed by anything are perceived as belonging together
- **Continuity:** The mind continues visual, auditory, and kinetic patterns

The gestalt laws of perceptual organization

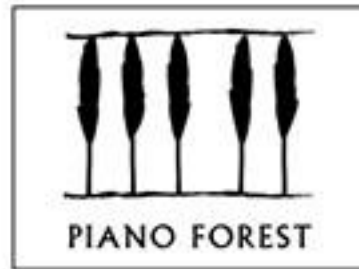
- **Area:** The mind perceives whole of a figure rather than the individual parts which make up the figure
- **Closure:** The mind perceives a set of individual elements as a single, recognizable pattern
- **Symmetry:** The mind perceives objects as symmetrical shapes that form around their center
- **Figure-ground:** Elements are perceived as either figures (objects of focus) or ground (the rest of the perceptual field)
- **Connection:** Elements that are connected (e.g. by a line) are perceived as belonging together
- **Common-fate:** Elements that share a common fate (e.g., moving in the same direction) as belonging together





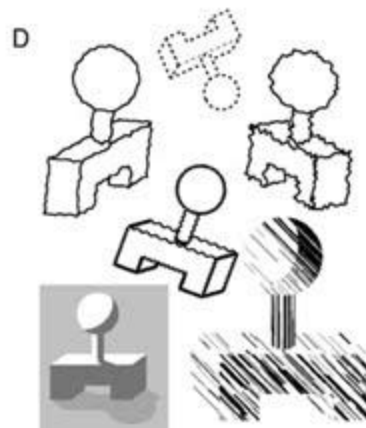
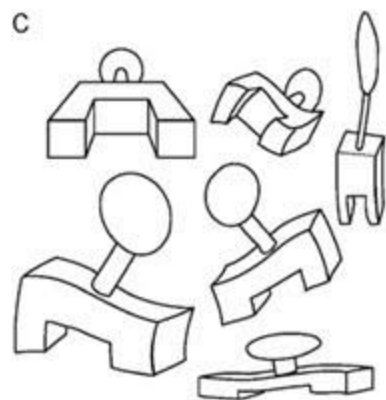
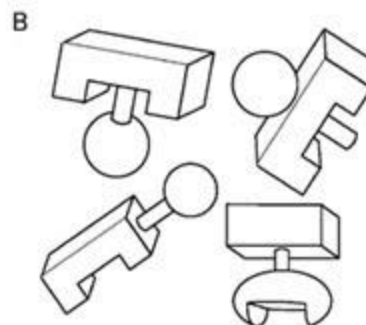
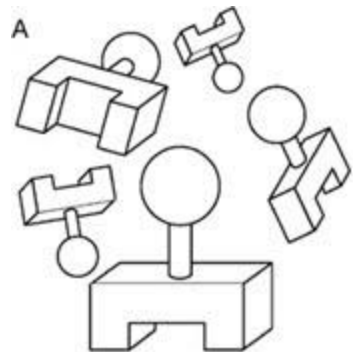




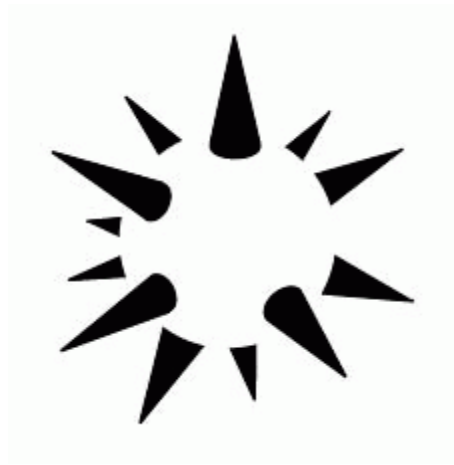




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**Hope for African
Children Initiative**





1. Tell us about yourself...

My Name

Gender

Birthday

I live in

Postal Code

2. Select an ID and password

Yahoo! ID and Email @

Password Password Strength

Re-type Password

3. In case you forget your ID or password...

Alternate Email

1.Security Question

Your Answer

2.Security Question

Your Answer

